

**OFFICE OF THE CITY MANAGER
LITTLE ROCK, ARKANSAS**

**BOARD OF DIRECTORS COMMUNICATION
SEPTEMBER 6, 2022, AGENDA**

<p>Subject:</p> <p>Authorization to execute an agreement with Fusus, LLC, for the use FususONE Enterprise Software as a Service for use in the Little Rock Police Department Real Time Crime Center.</p> <p>Submitted By:</p> <p>Little Rock Police Department</p>	<p>Action Required:</p> <p style="text-align: center;">Ordinance √ Resolution</p>	<p>Approved By:</p> <p style="text-align: center;">Bruce T. Moore City Manager</p>
<p>SYNOPSIS</p>	<p>A resolution to authorize the City Manager to enter into a contract with Fusus, LLC, for the purchase of FususONE Enterprise Software for the Little Rock Police Department Real Time Crime Center.</p>	
<p>FISCAL IMPACT</p>	<p>The annual amount of this project is \$128,937.00, plus applicable taxes and fees, and the first year will be paid from the Seized Funds Account No. 270529-G35148. The funding source was previously approved via Resolution 15,702 (June 7, 2022).</p>	
<p>RECOMMENDATION</p>	<p>Approval of the resolution.</p>	
<p>BACKGROUND</p>	<p>The Board of Directors approved the creation of, and funding for a Real Time Crime Center within the Little Rock Police Department. LRPD has begun the planning and implementation, and the critical first steps included determining the desired outcomes and identifying equipment and software that could be utilized to achieve the desired outcomes. Central to achieving the desired outcomes was to ensure disparate data sources could be fused into a single common operating picture that would be easily shared with Officers in the field.</p>	

**BACKGROUND
CONTINUED**

Fusus was identified as a vendor that provided a software package that exceeded all of the City's needs. Fusus not only helps develop a common operating picture, but also allows for easy integration of video data from public and private partnerships through a rules-based system. The original term of the Service Agreement shall not exceed three (3) years.